

# BCH2203 Python - 11. Computer Vision

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Next weeks lecture, which would be our last, will be postponed to the week after.  
So no lecture next week.

A last assignment will be posted some time next week.

... is focused on enabling machines to interpret and understand visual information from the real world.

In a biochemical context, this involves data from various forms of microscopy:

- Confocal Microscopy
- Fluorescence Microscopy
- Electron Microscopy
- Atomic Force Microscopy
- Fluorescence Resonance Energy Transfer
- Super-resolution microscopy

Beyond biochemistry, computer vision has healthcare, automotive, security, and entertainment applications.



- OpenCV is an open-source computer vision and machine learning software library.
- It provides a wide range of functionalities for tasks such as:
  - ▶ image and video analysis
  - ▶ object detection and tracking
  - ▶ facial recognition, and more.
- OpenCV is written in C++ and has interfaces for C++, Python, Java, and MATLAB/Octave.
- Its Python interface is compatible with numpy and matplotlib.

## On your own computer

```
$ pip install opencv-python # consider a virtual env
```

or, which anaconda,

```
$ conda install opencv # consider a conda env
```

## On the Teach cluster

```
$ ssh -X lcl_uotphy1610sXXXX@teach.scinet.utoronto.ca  
$ module load gcc/13 python/3.11 opencv/4.9.0
```

**X forwarding:** The `-X` option to `ssh` is needed so graphics can appear back on your computer.

## Testing in python

```
>>> import cv2  
>>> print(cv2.__version__)
```

## Loading and displaying images using OpenCV.

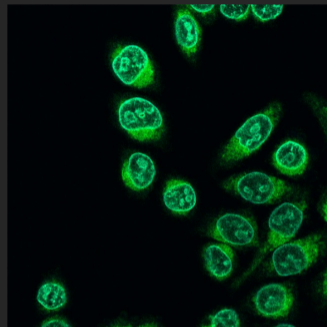
```
>>> img = cv2.imread('exp_A01_G001_0008.oir.png')
>>> cv2.imshow("cargo", img) # may fail on Teach
>>> cv2.waitKey(0)           # so it shows up
>>> cv2.destroyAllWindows()
```

Source:

“Molecular determinants of large cargo transport into the nucleus”

[https://idr.openmicroscopy.org/webclient/img\\_detail/9844391](https://idr.openmicroscopy.org/webclient/img_detail/9844391)

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## In Python, OpenCV images are Numpy arrays !

```
>>> print(type(img))
<class 'numpy.ndarray'>
>>> print(img.shape)
(583, 583, 3)
```

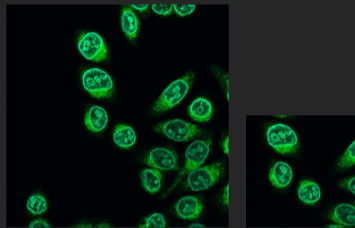
The latter are height, width and number of color channels.

# Accessing and modifying pixel values.

We can use all numpy's slicing and addressing tricks.

E.g. to crop to a portion of the image, slice it:

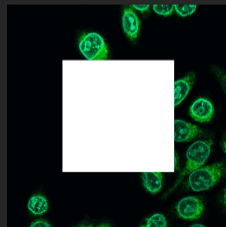
```
>>> h,w,c = img.shape
>>> cv2.imshow("image",img)
>>> subimg = img[h//4:-h//4,w//4:-w//4]
>>> cv2.imshow("sub-image",subimg)
>>> cv2.waitKey(0)
```



To set pixels, we can use `img[row,col]`. We can use slices as well.

E.g. to set our slice to all white:

```
>>> subimg[:,:] = (255,255,255)
>>> cv2.imshow("blanked-image", img)
>>> cv2.waitKey(0)
```



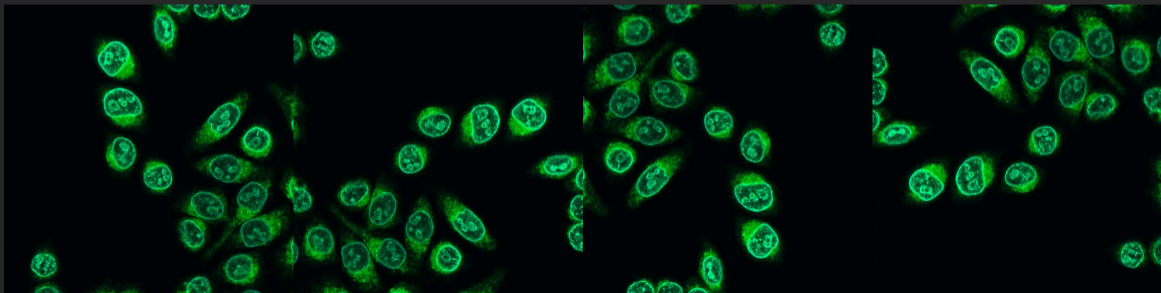
You can save the image with `cv2.imwrite("FILENAME",img)`.

# Resizing and rotating images

To rotate by 90, 180, or 270 degrees:

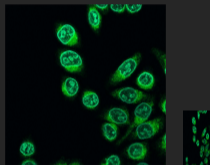
```
>>> img1 = cv2.imread("exp_A01_G001_0008.oir.png")
>>> img2 = cv2.rotate(img,cv2.ROTATE_90_CLOCKWISE)
>>> img3 = cv2.rotate(img,cv2.ROTATE_180)
>>> img4 = cv2.rotate(img,cv2.ROTATE_90_COUNTERCLOCKWISE)
```

```
>>> import numpy as np
>>> cv2.imshow("rotate",np.hstack((img1,img2,img3,img4)))
>>> cv2.waitKey(0)
```





```
>>> print(img1.shape)
(583, 583, 3)
>>> img6 = cv2.resize(img, (0,0),fx=0.5,fy=0.5)
>>> print(img3.shape)
(292, 292, 3)
>>> img7 = cv2.resize(img, (40,80))
>>> print(img2.shape)
(80, 40, 3)
>>> cv2.imshow("small",img6)
>>> cv2.imshow("smaller",img7)
```



OpenCV works well in conjunction with numpy, but with an important subtlety:

- In computer vision images:
  - ▶ x coordinates run horizontal from left to right
  - ▶ y coordinates run vertical from top to bottom
  - ▶ x coordinates are given before y coordinates.
- In numpy matrices:
  - ▶ storage is row by row
  - ▶ the row index runs vertically
  - ▶ the column index runs horizontally
  - ▶ the rows are indexed first, then the columns second.

As a result, an openCV image size of WIDTH by HEIGHT corresponds to a numpy array of shape (HEIGHT, WIDTH).

I.e., coordinates given to opencv need to give the horizontal dimension first, vertical dimension second. But working with the arrays, the vertical

OpenCV supports a number of ways to encode colors:

- **BRG** (blue, green, red)  
The default storage in openCV.
- **RGB** (red, green, blue)  
More commonly used outside of openCV, e.g., by matplotlib.
- **HSV** (hue, saturation, value)  
This is are better for picking out similar colors.
- **Gray scale**  
Often better for detecting shapes.

(In fact OpenCV has many more, these are the most common ones).

## Color spaces and Matplotlib

Matplotlib's `imshow` can also plot images, but the colors would be off, because of the BGR ordering.

```
import matplotlib.pyplot as plt

plt.imshow(img) # wrong colours
plt.pause(.1)

plt.imshow(img[:, :, [2,1,0]]) # correct colours
plt.pause(.1)
```

## Color conversions routines

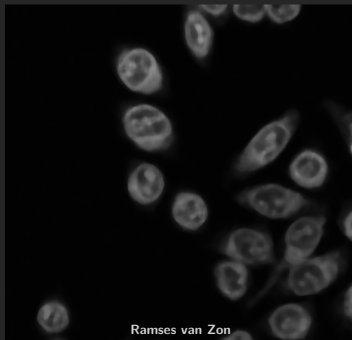
```
>>> imgrgb = cv2.cvtColor(imgbgr, cv2.COLOR_BGR2RGB)
>>> imgHSV = cv2.cvtColor(imgbgr, cv2.COLOR_BGR2HSV)
>>> imggry = cv2.cvtColor(imgbgr, cv2.COLOR_BGR2GRAY)
```

Before processing an image, you may need to filter it or improve it.

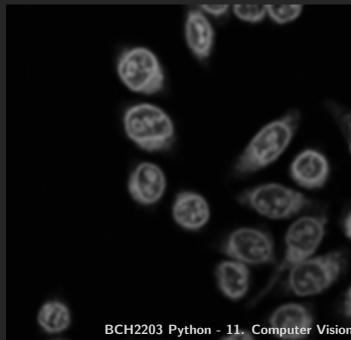
## Blur

```
>>> img = cv2.imread('exp_A01_G001_0008.oir.png', cv2.IMREAD_GRAYSCALE)
>>> imgmblur = cv2.medianBlur(img, 11)
>>> imggblur = cv2.GaussianBlur(img, (11,11),sigmaX=3.,sigmaY=3.)
```

The latter is weighted, the former better for edge detection.

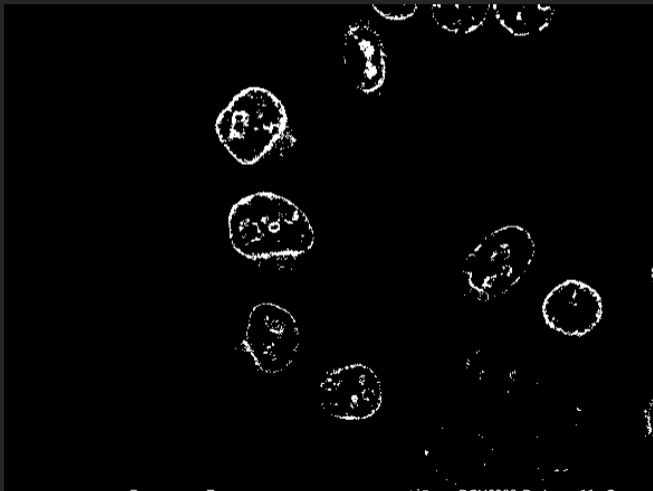


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```
>>> img = cv2.imread('exp_A01_G001_0008.oir.png'), cv2.IMREAD_GRAYSCALE)
>>> _, thresholded_image = cv2.threshold(img, 127, 255, cv2.THRESH_BINARY)
```



- Contours and Shape Detection
- Image Transformation and Perspective Correction
- Feature Detection and Description
- Object Detection
- Using pre-trained deep learning networks for object detection

And fun ones like:

- Webcam processing
- Video processing
- Face detection
- Motion detectin

- OpenCV's documentation is very extensive with lots of examples:

<https://docs.opencv.org/4.9.0/>

- If you want some real microscopy images to play with, see

<https://idr.openmicroscopy.org/>