

Version Control Software: git

PHY1610 – Lecture 6

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Today's class

Today we will discuss the following topics:

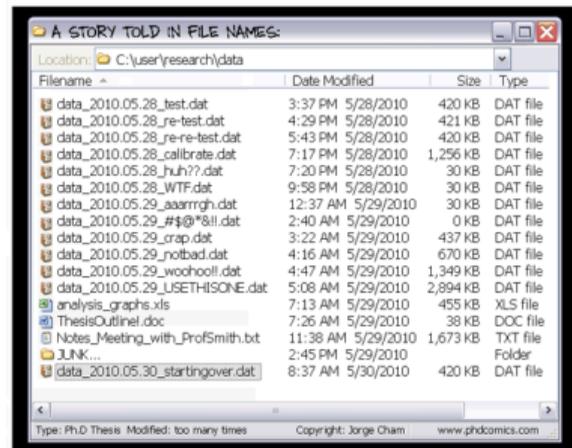
- Version control using git.

Best Practices on Scientific/Professional Software Development

- Modularity
implementation and header files: .cc/cpp and .h files
- Automation Building Tool
make
- Version Control
git
- Defensive Programming
- Unit Testing
eg. boost/STL

Version Control

- Version Control is a tool for managing changes in a set of files.
- Keeps historical versions for easy tracking.
- It essentially takes a snapshot of the files (code) at a given moment in time.



src: PhD Comics

- Why use it?
 - ▶ Makes collaborating on code easier/possible/less violent.
 - ▶ Helps you stay organized.
 - ▶ Allows you to track changes in the code.
 - ▶ Allows reproducibility in the code.

And when something goes wrong, you can back up to the last working version.

"FINAL".doc



FINAL.doc!



FINAL_rev.2.doc



FINAL_rev.6.COMMENTS.doc



FINAL_rev.8.comments5.
CORRECTIONS.doc



FINAL_rev.18.comments7.
corrections9.MORE.30.doc

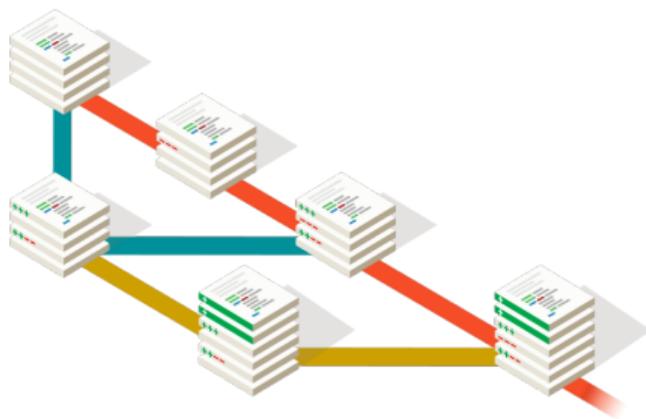


FINAL_rev.22.comments49.
corrections.10.#@\$%WHYDID
ICOMETOGRADSCHOOL?????.doc

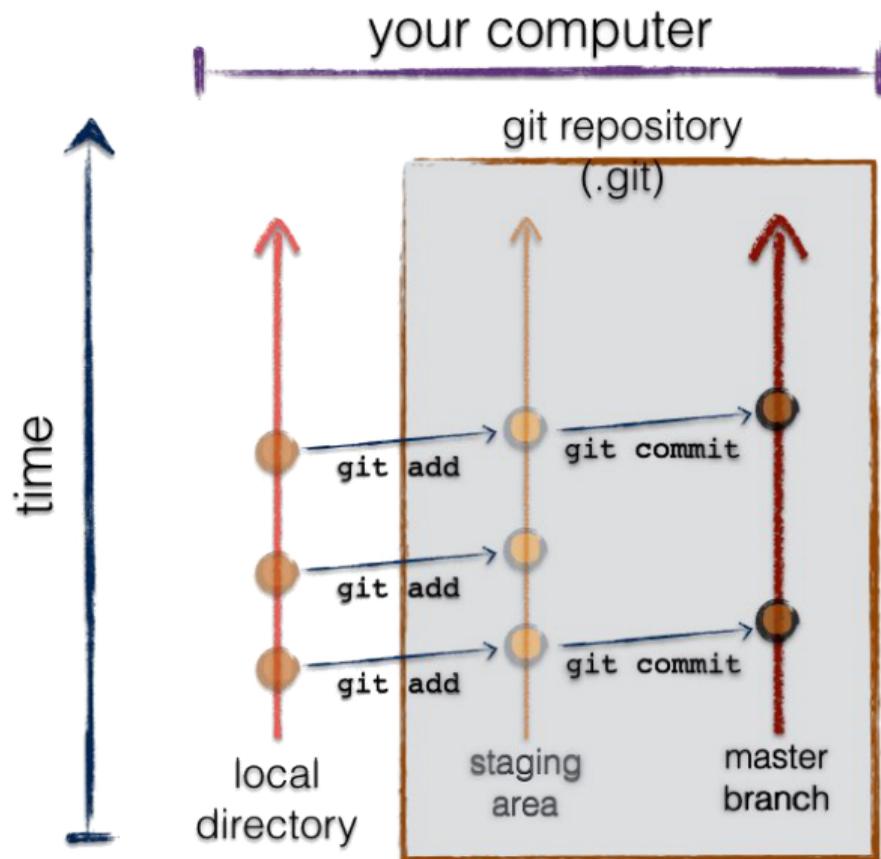


US66 CHAY © 2012

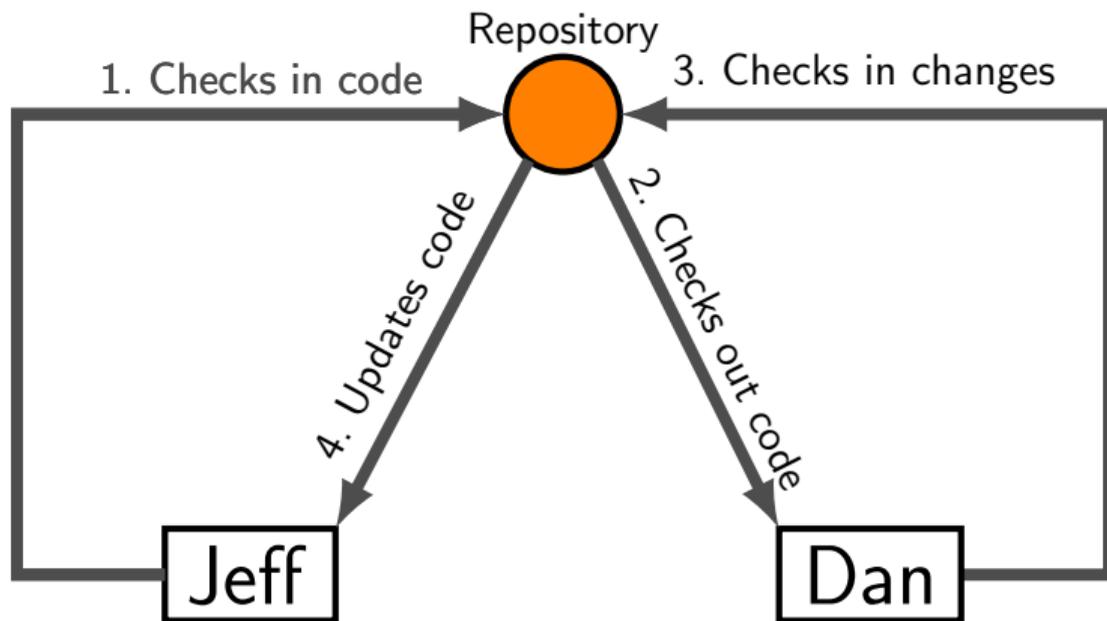
WWW.PHDCOMICS.COM



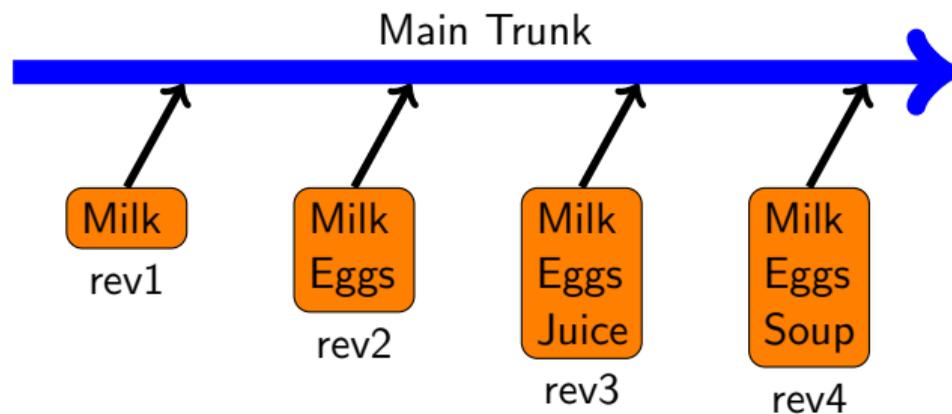
src: <https://git-scm.com>



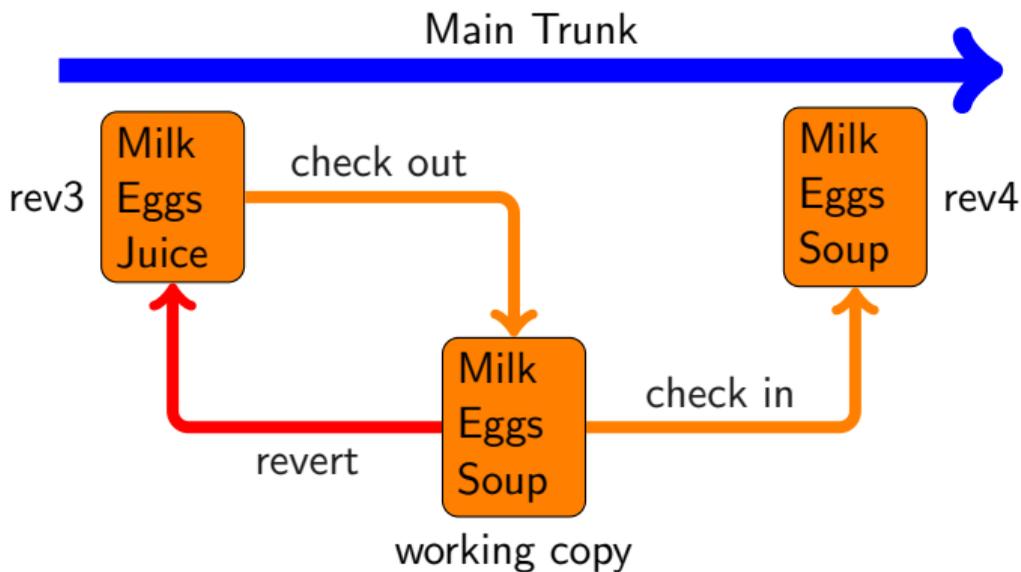
How does version control work?



Basic Checkins



Checkout and edit



Version Control: git

There are many types and approaches to version control. Here we will introduce one implementation: git.

There are four main things you need to know how to do to get started with git:

- * Setup git on your computer.
 - Initialize a git repository.
 - Commit files to the repository.
 - Delete files from the repository.
 - Where to find more information.

- * Linux

- > yum/.../apt-get install git

- * MacOS

- > Xcode

- > fink/macports/homebrew

- > git OSX installer

- * Windows: MobaXterm

- > apt-get install git

Version control: setup a **local** repository

The first thing to do is set up a repository for your code.

```
mponce@mycomp:~> cd code
mponce@mycomp:~/code> git init
Initialized empty Git repository in /home/s/scinet/mponce/code/.git/
mponce@mycomp:~/code>
```

This creates a `.git` directory, in the code directory, which contains the repository information.

```
mponce@mycomp:~/code> ls -a
.      ..     .git
mponce@mycomp:~/code>
```

Version Control: setup your “id”

The first time you might try to use git to commit, it might complain if it can't identify who are you...

```
*** Please tell me who you are.
Run
git config --global user.email 'youremail@example.com'
git config --global user.name 'FirstName LastName'
to set your account's default identity.
Omit --global to set the identity only in this repository.
fatal: empty indent name (for <(null)>) not allowed
```

Or, just check in advance:

```
mponce@mycomp:~/code> git config user.name
mponce@mycomp:~/code> git config user.email
```

⇒ **Fix:** follow git instructions...

```
mponce@mycomp:~/code> git config --global user.email 'mponce@scinet.utoronto.ca'
mponce@mycomp:~/code> git config --global user.name 'Marcelo Ponce'
```

Version control: adding repository files

Adding files to the repo – First you must **add** the files to the 'staging' area, then you **commit**:

```
mponce@mycomp:~/code> echo "some data" > temp.txt
mponce@mycomp:~/code> cp temp.txt temp2.txt
mponce@mycomp:~/code> ls
temp2.txt    temp.txt
mponce@mycomp:~/code> git add . # include all files in the commit.
mponce@mycomp:~/code> git commit -m "First commit for my repository."
[master (root-commit) f60c07d] First commit for my repository.
2 files changed, 2 insertions(+), 0 deletions(-)
create mode 100644 temp.txt
create mode 100644 temp2.txt
mponce@mycomp:~/code>
```

Notice that you must always 'stage' (`git add`) the files before actually committing them (`git commit -m "..."`).

Version Control: comparing file versions

Let's update some data and see how can we compare it with the already committed files...

```
mponce@mycomp:~/code> echo "some more data" >> temp.txt
mponce@mycomp:~/code> git diff temp.txt
diff --git a/temp.txt b/temp.txt
index 4268632..fdd9353 100644
--- a/temp.txt
+++ b/temp.txt
@@ -1,2 @@
some data
+some more data
mponce@mycomp:~/code> git add temp.txt
mponce@mycomp:~/code> git commit -m 'updating data due to ...'
```

Version Control: recovering file versions

Revisiting what it has been done in the repo: logs

```
mponce@mycomp:~/code> git log
commit 5e3e51323391e550c42920f60c07da5e36c9dcd5
Author: Contributor #1 <user1@scinet.utoronto.ca>
Date: Wed Oct 18 16:34:31 2016 -0500

updating data due to ...

commit f60c07da5e36c9dcd55e3e51323391e550c42920
Author: Contributor #1 <user1@scinet.utoronto.ca>
Date: Wed Oct 18 14:34:31 2016 -0500

First commit for my repository.
```

Recover an specific version:

```
mponce@mycomp:~/code> git checkout f60c07da5e36c9dcd55e3e51323391e550c42920
```

Version Control: Reverting changes – Reset, Checkout, and Revert

Command	Scope	Common use cases
<code>git reset</code>	Commit-level	Discard commits in a private branch or throw away uncommitted changes
<code>git reset</code>	File-level	Unstage a file
<code>git checkout</code>	Commit-level	Switch between branches or inspect old snapshots
<code>git checkout</code>	File-level	Discard changes in the working directory
<code>git revert</code>	Commit-level	Undo commits in a public branch
<code>git revert</code>	File-level	(N/A)

More details at <https://www.atlassian.com/git/tutorials>

Version control: removing repository files

Let's look at what we've done so far.

```
mponce@mycomp:~/code> git log
commit f60c07da5e36c9dcd55e3e51323391e550c42920
Author: Marcelo Ponce <mponce@scinet.utoronto.ca>
Date: Wed Jan 8 14:34:31 2014 -0500

First commit for my repository.
```

But suppose you want to delete a file?

```
mponce@mycomp:~/code> git rm temp2.txt
rm 'temp2.txt'

mponce@mycomp:~/code> git add .

mponce@mycomp:~/code> git commit -m "Remove temp2.txt."
[master 95c1ef3] Remove temp2.txt
1 files changed, 0 insertions(+), 1 deletions(-)
delete mode 100644 temp2.txt
```

Summary: Setting up a GIT-repo

➔ download and install GIT (eg. <https://git-scm.com/download>)

▶ only once, at the beginning of a new project:

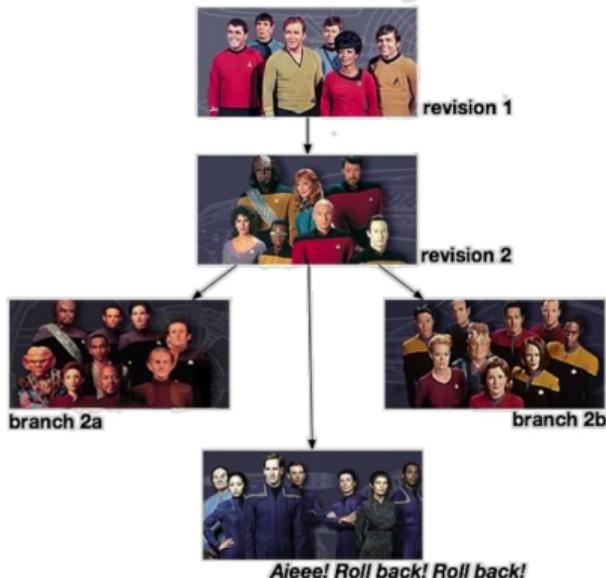
- 1 start your project, eg. create a new folder or directory
 - 1.A) you may need to set up your identity
(`git config --global user.name/user.email`)
- 2 set up the repo: `git init`

▶ as many times as needed, as the project evolves and grows...

- add/modify/... files within your repo
 - 1 update changes (`git add`)
 - 2 commit your changes (`git commit -m "..."`)
- * check your commits and file status, by using
`git log` and `git status`

[ADV] Version Control - git: branches

Version Control, Star Trek Style



```
#shows current branch
git branch

#shows all branches
git branch -a

#shows all remote branches
git branch -r

# creates the branch "myNEWbranch"
git branch myNEWbranch

# switch to the branch "myNEWbranch"
git checkout branchname
```

```
git branch [--color[=<when>] | --no-color] [-r | -a] [--list] [-v [--abbrev=<length> | --no-abbrev]] [--column[=<options>] | --no-column] [(--merged | --no-merged | --contains) [<commit>]] [--sort=<key>] [--points-at <object>] [<pattern>...]
git branch [--set-upstream | --track | --no-track] [-l] [-f] <branchname> [<start-point>]
git branch (--set-upstream-to=<upstream> | -u <upstream>) [<branchname>]
git branch --unset-upstream [<branchname>]
```

[ADV] Version Control - git: remote repos...

* "remote" machine (sever):

```
ssh USR@myServer.somewhere.IP
mkdir my_project.git
cd my_project.git
git init --bare
git update-server-info # If
planning to serve via HTTP
exit
```

* local machine:

```
cd my_project
git init
git add *
git commit -m "My initial commit message"
git remote add origin
git@example.com:my_project.git
git push -u origin master
```

- other copies:

```
git clone USR@myServer.somewhere.IP:my_project.git
```

* pulling & committing changes to/from the repo...

```
#check for diffs between local version
and committed version in the repo...
git diff
#retrieve changes from the repo
git pull
```

```
#commit local changes to the repo
git add ...
git commit -m "...
git push
```

Version Control: git ...

```
mponce@mycomp:~/code> man git
```

```
mponce@mycomp:~/code> git --help
```

```
add          Add file contents to the index
bisect       Find by binary search the change that introduced a bug
branch       List, create, or delete branches
checkout     Checkout a branch or paths to the working tree
clone        Clone a repository into a new directory
commit       Record changes to the repository
diff         Show changes between commits, commit and working tree, etc
fetch        Download objects and refs from another repository
grep         Print lines matching a pattern
init         Create an empty Git repository or reinitialize an existing one
log          Show commit logs
merge        Join two or more development histories together
mv           Move or rename a file, a directory, or a symlink
pull         Fetch from and integrate with another repository or a local branch
push         Update remote refs along with associated objects
rebase       Forward-port local commits to the updated upstream head
reset        Reset current HEAD to the specified state
rm           Remove files from the working tree and from the index
show         Show various types of objects
status       Show the working tree status
tag          Create, list, delete or verify a tag object signed with GPG
```

'git help -a' and 'git help -g' list available subcommands and some concept guides. See 'git help <command>' or 'git help <concep>' to read about a specific subcommand or concept.

Version Control: a few tips

- Use it, will save you trouble.
 - Commit often.
 - Include sensible comment messages.
 - Do not commit derivative stuff (eg log files, executables, compiled modules, ...)
 - can be used for several different kind of projects: code development, collaborations, papers, ...
- ▶ Various different VC systems: git, hg, svn, cvs, ...

Version control: more information

There are many other things that can be done with git:

- Review differences between files in different commits.
- Go back to a previous version of the code.
- Branch the code to add new and wonderful features.
- Reconcile different branches of the code.

For a very extensive tutorial, go here:

<http://www.vogella.com/tutorials/Git/article.html>

Web-based options:

- GitHub: <https://github.com/>
- Bitbucket:
<https://bitbucket.org>

* BitBucket: GIT Basics & Tutorials

<https://www.atlassian.com/git>

<https://www.atlassian.com/git/tutorials>